



# CONSTRUCTION MACHINERY SIMULATORS

**VR** Compatibility

#### Lessons and Scenarios

Our simulators include many scenarios as construction machinery recognition,safety measures and advanced using techniques.

- Construction machinery
   introduction
- Gauges introduction
- Joysticks introduction
- Attachments introduction
- Safety precautions
- Driving and maneuvering techniques
- · Moving, stopping and parking
- Lifting applications
- Loading applications
- Scraping applications

Our simulation software allows rapid transition to any working conditions for all scenarios.

- Various terrain conditions
- Various load types
- Various floor conditions
- Various weather conditions
- Various working hours

# **Monitoring and Reporting**

Our simulation software reports all parameters related to evolution of operator.

- Quantity of work
- Duration of work
- Fuel consumption
- Occupational parameters
- Combined parameters



S-LINE 3D0F Motion System



- Portable and lightweight system
- 3-DOF motion platform
- Adjustable seat with safety belt and armsets
- Orginal joystick, pedals and hardware

Physical Dimensions<br/>(Tv and Kiosk Included Dimensions)LxWxH190x145x203cm

Power Supply: 220VAC, 11,8A(Peak)

Electrical Speficitaions(W)

#### Minimum System Requirements

# Intel(R) Core(TM) i5 | 4 GB Ram | 120 GB SSD Harddisk | NVIDIA GeForce GTX1050 Windows 7 Pro 64 | Wireless Combo keyboard+Mouse

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# EXCAUATOR SIMULATOR

# Features:

Modern 3D graphics

Realistic physics

Realistic engine rpm, torque and hydraulic pressure calculations Accurate vehicle transmission simulations Different set of attachments for the vehicles Terrain deformation

Risk & Costs Free Tools by SANLAB Simulation

SIMPro

Fuel Costs
Accident Risks to Staff
Occupational Safety Risk
Operating Costs
Maintenance Costs
Machine Downtime
Equipment Damage
Weather Restrictions
Worksite Restrictions
Emission

Detailed reporting Multiple external camera options for the trainer Different times of day, work at night selectable by the trainer Rich selection of lessons to cover all important aspects of the regarding vehicle Touch screen inputs or full cabin with complete set of physical inputs option Realistic physical vehicle pedals, levers and buttons 3-DOF or 6-DOF motion feedback options Virtual reality support for both Oculus Rift and HTC Vive Different screen configurations Physical gauges



# **Reporting:**

At the end of every training session, a report is created and recorded. This report includes trainer name, trainee name, date, name of the training lesson, successes and mistakes of the trainee as well as spent time and fuel. These reports can be accessed any time and can be printed directly within the simulator software.

# **Excavator Lessons:**

> Balls On Cones - Pick the balls using the bucket and put them in to the basket without dropping them on the ground.

#### **Bucket Path Following** - Follow the curved path with the bucket.

# Digging - Dig the soil and load it in to the truck.

### **>** Lowbed Loading - Drive the vehicle on to the Lowbed truck without tipping the vehicle.

# > Quick Attachment - Align the connection point and get the bucket attachment on the ground. Then drop it and to the same for

the breaker attachment.

Ghost Bucket - Align the position and rotation of the bucket with the imaginary (ghost) buckets.